

CASE 01 / PRINTABLE PUZZLE GAME

The Last Signal

A two-player puzzle case



ONE LAST TRAIN. SIX LITTLE MYSTERIES.

The last train is waiting at Bellweather station. A storm has knocked out the signal box, and the station's only engineer has left six coded instructions. You have one quiet waiting room, two case files, and a stubborn old radio.

2 players or solo / Ages 14+ / Six short puzzles

Print at actual size. All you need is this pack and pens. Keep the separate answer guide closed until you need it.

EVIDENCE 01 / PLAYER A

The station note

A hurried note is pinned beneath the ticket-office clock.

Silent tickets are stacked near the clock.

Incoming lamps flicker in the waiting room.

X-marked signals vanish behind the rain.

The first letter of each line spells a number. Write that digit in box 1.

WORKING NOTES

DIGIT 1